

Responsible Social Gameplay Policy

VERSION: 1.1

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SpinPals is committed to the protection of our players and promoting responsible social gameplay as a policy of player care and social responsibility.

We believe it is our shared responsibility with you, our players, to ensure that you enjoy your experience on our platform while remaining aware of the potential risks that can be associated with online gameplay if you don't remain in control. We encourage you to use the responsible social gameplay tools described below available at your disposal.

To ensure that you enjoy fun and affordable play, we fully support responsible social gameplay and have put measures in place to assist players who wish to control their play. We reserve the right to activate these measures unilaterally if, in our sole discretion, we consider them necessary.

1. INTRODUCTION

1.1. This Responsible Social Gameplay Policy (**RSG Policy**) describes the control tools, information, and resources available to registered players on SpinPals.

1.2. This RSG Policy forms part of the SpinPals [Terms of Use](#). Terms that are defined in the Terms of Service have the same meaning in this RSG Policy.

1.3. We may update the RSG Policy at any time. Any amendments will be published on the Platform and such changes will be binding and effective immediately.

1.4. Whenever we amend this RSG Policy in a way that would limit your current rights or which may be detrimental, we will notify you upon your next visit to the Platform and you will be required to re-confirm your acceptance prior to playing any Games. If you do not agree to the amended RSG Policy, you must stop using the Platform.

2. SPINPALS RSG PROGRAM

2.1. The SpinPals Responsible Social Gameplay Program (RSG Program) is centered around our guiding principles of providing our players with control tools, information, and help resources needed to:

- (a) Make an informed decision in gameplay
- (b) Prevent problem gameplay from occurring on our site.

2.2. The RSG Program is designed to support the needs of individuals at any stage of the player journey, from registration to redemption, and any level of gameplay. To do this, the RSG Program offers a range of player education, control tools, and resources for professional help when needed.

2.3. SpinPals also understands that it is a shared responsibility to achieve a fun and affordable gameplay environment and that it is ultimately an individual's choice to play. We do not provide counseling services nor do we police player behavior. Instead, we focus on providing control tools and informing, educating, and supporting informed decisions.

3. RSG PLAY CONTROL TOOLS

3.1. Account History

Accessible through the 'My Account' menu > Transactions

(a) Purchase History

Shows your purchase history over the last six (6) months.

(b) Redemption History

Shows your redemption history over the last six (6) months.

(c) Play History

Shows your recent play activity

3.2. Limits

(a) Purchase Limit

Accessible through the 'Responsible Play' menu

(i) Provides the ability to limit the amount of Gold Coins you choose to purchase during your chosen period. Once the purchase limit is reached, you will not be able to make any new purchases until the limit resets.

(ii) Period options are Daily, Weekly, or Monthly.

(iii) The purchase limit can be adjusted or removed. Once an adjustment is made, no further changes can be made for a 24-hour period.

(b) Play Amount Limit - Sweeps Coins

Accessible through the 'Responsible Play' menu

(i) Provides the ability to set the maximum amount of Sweeps Coins you choose to play during your chosen period. Once the play amount limit is reached, you will not be able to play any more Sweeps Coins until the play amount limit resets.

(ii) Period options are Daily, Weekly, or Monthly.

(iii) The play limit can be adjusted or removed. Once an adjustment is made, no further changes can be made for a 24-hour period.

(c) Play Amount Limit - Gold Coins

Accessible through the 'Responsible Play' menu

(i) Provides the ability to set the maximum amount of Gold Coins you choose to play during your chosen period. Once the play amount limit is reached, you will not be able to play any more Gold Coins until the play amount limit resets.

(ii) Period options are Daily, Weekly, or Monthly.

(iii) The play limit can be adjusted or removed. Once an adjustment is made, no further changes can be made for a 24-hour period.

4. RSG ACCESS CONTROL TOOLS

The access control tools described below are available if you feel your gameplay may have become, or is at risk of becoming, problematic (see "What is Problem Gameplay in section 7.4).

4.1. Break in Play

Accessible through the 'Responsible Play' menu

A Break in Play allows you to take a break from playing on the platform. During this break period, you will still be able to access your account, but you will not be able to play any games.

(a) Available period options are defined (24 hours, 1 week, 1 month, 3 months, 6 months).

(b) It will not be possible to end your break until the chosen period ends.

(c) Your ability to play games will be automatically restored once the chosen period has lapsed.

4.2. Self-Exclusion

Accessible through the 'Responsible Play' menu

A self-exclusion allows you to suspend your account for a longer period. During this exclusion period you will not be able to access your account.

(a) Available period options are defined (1 month, 6 months, 1 year, 2 years, 5 years, 10 years), and

Indefinite.

- (b) You will be unsubscribed from receiving any marketing communications.
- (c) It will not be possible to reactivate your account until the chosen period ends.
- (d) Where a defined self-exclusion is in effect, your account will automatically reactivate once the chosen period has lapsed.
- (e) Where an indefinite self-exclusion is in effect, a minimum of 6 months must pass before the account can be reactivated.
- (f) Where an indefinite self-exclusion is in effect, a 7-day cooling period will apply before the account is reactivated.
- (g) **IMPORTANT:** Sweeps Coins expire after 60 days. We strongly recommend you redeem any redeemable balance in your account before setting a self-exclusion on your account. If your account has been verified, we will use reasonable endeavors to arrange for any Sweeps Coins remaining in your account that have met our playthrough requirements and minimum redemption threshold to be redeemed.

4.3. Permanent Closure

Please contact customer support

- (a) You may choose to permanently close your account. If you wish to do so, send a written email to self-exclusion@spinpals.com requesting a "Close my Account" and state the reason for the closure. Please note that, unlike an indefinite self-exclusion, a permanent closure is irreversible and cannot be reactivated under any circumstances.
- (b) You will be required to provide a "confirmation of understanding" to permanently close your account.
- (c) If you do not provide a 'confirmation of understanding' and the reason for closure is related to issues with gameplay control, an indefinite self-exclusion will be applied.

5. SUPPORT ORGANISATIONS

If your gameplay may have had, or is at risk of having, a negative impact on your mental health, finances or relationships with friends or family, we encourage you to get in touch with the following help and support organizations:

- (a) Counseling
 - (i) [Gaming Addicts Anonymous \(GAA\)](#) is a fellowship of people who support each other in recovering from the problems resulting from excessive game playing.
- (b) Credit Counseling
 - (i) [Financial Counseling Association of America \(FCAA\)](#) is a professional association of financial counseling agencies that assist consumers with financial counseling services of all kinds, as well as debt management plans for the repayment of unsecured debts.
 - (ii) [National Foundation for Credit Counseling \(NFCC\)](#) is one of the oldest networks of non-profit financial counseling agencies. The NFCC helps people to defeat their debt and look forward with confidence.
- (c) Please note that these organizations are independent support services and are NOT in any way affiliated with SpinPals. They do NOT provide customer support or dispute resolution services.

6. EDUCATION INFORMATION ON RESPONSIBLE SOCIAL GAMEPLAY

6.1. Principles of Gameplay

- (a) Randomness: Remember that game-round outcomes are completely random. Results cannot be predicted and are independent of past or future outcomes.
- (b) Return to Player (RTP): This is the average return on the winnings and prizes over the lifetime of a slot-type game. I.e., if a slot type has an 8% advantage, then the average RTP will be 92%.
- (c) Advantage: All casino-type games are designed with a slight advantage that favors the operator.

6.2. Common Misconceptions

- (a) "I'm due for a win" - You cannot predict when you're going to win. All outcomes are random.

(b) “I always win with my lucky charm and pre-game ritual” - Although they might be fun, charms and rituals don’t affect your chances of winning. All outcomes are random.

(c) “The longer I play, the more chance I’ll win” - Time spent has no effect on your chances of winning. All outcomes are random.

6.3. Tips for Safe Gameplay

(a) Avoid gameplay while upset or emotional.

(b) Take frequent breaks during your gameplay sessions.

(c) Avoid gameplay while intoxicated.

(d) Avoid canceling redemptions.

(e) Remember that gameplay is only a form of entertainment, it should not be seen as a source of income or an escape from reality.

(f) Purchase only with money that you can afford to spend.

(g) Set a budget and don’t go over it.

(h) Set a time limit before playing.

(i) Understand how games work before playing and remember that the results are random.

(j) Never let gameplay affect your employment, relationships, health or commitments.

6.4. What is Problem Gameplay?

(a) Financial

(i) Cannot pay bills

(ii) Borrowing money to maintain life expenses

(iii) Eviction or loss of home

(iv) Repossession of car and valuables

(b) Family

(i) Unhappy home environment

(ii) Missing family events and gatherings

(iii) Disconnect and disassociation of family members

(c) Employment

(i) Missing work

(ii) Reduction in productivity and competence

(iii) Loss of employment

(d) Health

(i) Anxiety

(ii) Depression

(iii) Isolation

(iv) Increases stress

(e) Know the Signs

(i) Purchasing beyond one’s means

(ii) Not being able to pay bills due to excess purchasing

(iii) Staying home from work to play

(iv) Feeling frustrated on days when not playing

(v) A constant need to increase the level of play to reach the same levels of fulfillment and excitement

(vi) Playing in order to escape from the stress of life

(vii) Lying about the amount of money or time that is used for purchases

(viii) Hiding play behavior from significant others

- (ix) Putting gameplay above one's family, friends, or other interests
- (x) Lying, borrowing, stealing, or committing fraud to get money to purchase
- (xi) Depressive or even suicidal feelings during or after playing.

7. PLAYER PROTECTION POLICY

7.1. Protection of the vulnerable

- (a) Make sure that the decision to play on our Platform is your own personal choice and responsibility.
- (b) We do not recommend playing on our platform if you:
 - (i) are being treated or are in recovery for an addiction/dependency
 - (ii) are under the influence of alcohol or any other substance
 - (iii) are currently experiencing financial difficulty or a traumatic life event
 - (iv) do not understand how to play the games
 - (v) have any mental health concerns, cognitive impairment or brain injury.